FY 2011 Capital Budget TPS Report 54171v2

Agency: Commerce, Community and Economic Development

Grants to Municipalities (AS 37.05.315)

Grant Recipient: Soldotna

Project Title: Project Type: Remodel, Reconstruction and Upgrades

Soldotna - Reconstruct North Binkley Street

State Funding Requested: \$544,500 House District: 33 / Q

One-Time Need

Brief Project Description:

Reconstruct N. Binkley Street from Redoubt Avenue to Marydale Avenue.

Funding Plan:

Total Cost of Project: \$605,000

Funding Secured Amount FY Amount FY Amount FY Amount FY \$60,500 2011

Detailed Project Description and Justification:

Project Description

Local Funds

Total

The reconstruction project will include

- -removal/replacement of approximately 2" of asphalt
- -insulation of water and/or sewer services that have a history of freezing
- -rework of the underground storm water system at the Corral Avenue/Binkley Street intersection
- -rework of certain curbs, gutters and sidewalks
- -other associated work

Project Justification

The existing asphalt wear surface is nearing the end of its useful life. Binkley Street is our busiest collector street and was last asphalt paved in 1986. Concrete sidewalk corners will be upgraded for better handicap accessibility, water and sewer services will be insulated to prevent freezing and a minor amount of storm water works is anticipated to address issues with water pooling.

Project Timeline:

2011 - Design

2011/2012 - Construction

Entity Responsible for the Ongoing Operation and Maintenance of this Project:

City of Soldotna

For use by Co-chair Staff Only:

\$544,000 Approved 6:21 PM 5/4/2010 FY 2011 Capital Budget TPS Report 54171v2

Grant Recipient Contact Information:	
Name:	Lawrence A. Semmens
Address:	177 N Birch Street
	Soldotna, AK 99669
Phone Number:	(907)262-9107
Fmail·	lsemmens@ci_soldotna.ak.us

Has this project been through a public review process at the local level and is it a community priority? Yes X No

Contact Name: Jennifer Senette Contact Number: 465-4530 Page 2